



## HIPPINGS METHODIST PRIMARY CURRICULUM DOCUMENTS



ART/DTOVERVIEW	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
<b>EYFS</b>	<p><u>Observation</u> – look closely at the world through real experiences, objects and artefacts, in natural and made environments.</p> <p><u>Communication</u> – talk about what they are doing, talk about colours, patterns, shapes, textures, in what they see, touch, and feel.</p> <p><u>Aesthetic Awareness</u> – respond to creative and aesthetic experiences, showing pleasure and enjoyment, awareness and appreciation of sensory experiences/different stimuli. <u>Physical skill</u> – manipulate and control a range of tools and equipment for different purposes.</p> <p><u>Art processes and techniques</u> – use different techniques within painting, drawing, collage and sculpture using a variety of media and materials.</p> <p><u>Evaluation</u> – talk about their work/work of others, say what they like and dislike and why, make suggestions about changes they could make or different tools or techniques they could have used.</p> <p>Children at the expected level of development will:</p> <p>*Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p> <p>*Share their creations, explaining the process they have used.</p> <p>*Make use of props and materials when role playing characters in narratives and stories.</p>			<p><b>Key Skills, Knowledge and Concepts</b></p> <p>Explore – experiment and build with a range of construction resources, find out about the properties and functions of different construction materials.</p> <p>Design – talk about ideas, choose resources, tools and techniques with a purpose in mind.</p> <p>Make – make models using different construction materials, e.g. construction kits, reclaimed materials, experiment with different ways to build, construct and join resources.</p> <p>Evaluate – talk about what they like/dislike about their models/constructions, say why, and how they would change them.</p> <p>Tools and equipment – use equipment and tools to build, construct and make simple models and constructions; use tools and equipment linked to food preparation.</p> <p>Safety – handle and use equipment appropriately and safely.</p> <p><b>Opportunities in Design Technology</b></p> <p>Junk modelling, make playdough, musical instruments, rockets, chocolate sparklers Christmas cards and crafts Make pancakes, porridge, gingerbread men, Mother’s Day cards and crafts, Easter cards and crafts Eid crafts, mini beast houses</p>		
<b>YEAR ONE</b>	<p><b>Painting/Drawing/Collage</b></p> <p>Artist – Picasso</p> <p>Musical instruments</p>	<p><b>Mechanisms</b> (Levers/Sliders)</p> <p>Card</p>	<p><b>Textiles</b></p> <p>Puppets</p>	<p><b>Drawing/Painting/Textiles</b></p> <p>Artist - Isobel Smith</p> <p>Textile circle</p>	<p><b>Drawing/Painting/3D</b></p> <p>Artist - Celia Smith</p> <p>Wire flowers</p>	<p><b>Food</b></p> <p>Fruit Smoothie</p>
<b>YEAR TWO</b>	<p><b>Painting/Drawing/Architecture</b></p> <p>Buildings</p>	<p><b>Mechanisms</b> (Wheels/Axles)</p> <p>Moving Vehicle</p>	<p><b>Drawing/Painting/Printing</b></p> <p>Artists - Paul Cezanne Pierre-Auguste Renoir</p> <p>Printing fruit and veg</p>	<p><b>Structures</b> (Free standing)</p> <p>Playground equipment</p>	<p><b>Painting/Drawing/3D</b></p> <p>Artist – Anthony Gormley</p> <p>3D animals</p>	<p><b>Food</b></p> <p>Sandwiches</p>
<b>YEAR THREE</b>	<p><b>Painting/Drawing</b></p> <p>Artist - Sherry Bryant</p> <p>Cave Art</p>	<p><b>Mechanisms</b> (Levers/Linkages)</p> <p>Book</p>	<p><b>Structures</b> (Shell)</p> <p>Gift boxes</p>	<p><b>Painting/Drawing/Textiles</b></p> <p>Artists – Alice Kettle Hannah Rae</p> <p>Sewing over a landscape</p>	<p><b>Painting/Drawing/Printing</b></p> <p>Still life into mono print</p>	<p><b>Food</b></p> <p>Greek salad</p>

<b>YEAR FOUR</b>	<b>Food</b>  Pizza	<b>Drawing/Painting/Sculpture</b>  Henry Moore Barbara Hepworth  Clay sculpture	<b>Painting/Drawing(Figure)</b>  Artists - Alberto Giacometti Keith Haring  Figure drawings	<b>Textiles</b>  Purse	<b>Collage/Digital</b>  Artists - Derek Gores Cecil Touchon	<b>Electrical Systems + Program/Monitor and Control</b>  Nightlights
<b>YEAR FIVE</b>	<b>Painting/Drawing/ Collage</b>  Artist - Sophie Knight  Space painting/collage	<b>Mechanisms (Cams)</b>  Cam toy	<b>Drawing/Painting</b>  Henri Rousseau  Rainforest painting with leaf printing	<b>Structures (Frame)</b>  Bird box	<b>Textiles</b>  Artist – Rachel Singleton  Picture created from textiles	<b>Food</b>  Soup
<b>YEAR SIX</b>	<b>Drawing/Painting/3D</b>  Sophie Ryder  Polar bear sculpture	<b>Electrical Systems (Gears/Pulleys)</b>  Fairground ride – Ferris wheel	<b>Portaiture/Digital Media</b>  Micheal Craig Martin	<b>Textiles</b>  Phone cases	<b>Food</b>  Menu for diabetic/vegan	<b>Architecture</b>  Brutalist architects - Peter and Alison Jinson  Buildings